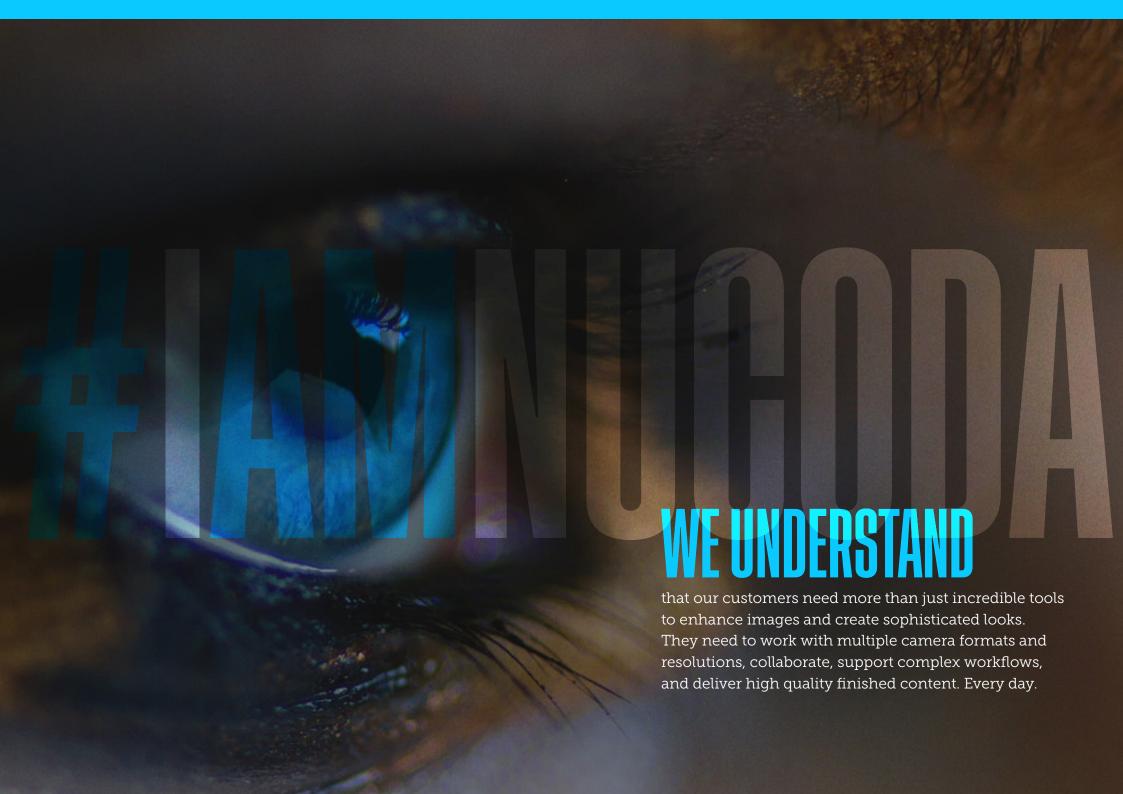
HAMILIA COLOUR&FINISH

image scientists

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NUCODA THE PROFESSIONALS' WEAPON OF CHOICE.

Nucoda is a creative colour grading and finishing solution for feature films, commercials and broadcast. It combines a creative tool set, integration with editorial workflows and sets new standards in image quality.

Clients love the speed and flexibility, and with industry leading colour tools, it is used by clients such as The Farm Group, Running Man, Picture Shop, Halo Post and Eye Candy to deliver the highest quality images.

As a Nucoda user you have access to our DVO's; a world leading range of super image enhancement tools for advanced image processing.

Nucoda Core Features:

HDR Workflows

PQ2084 and HLG, Dolby Vision v2.9 and v4.0

ACES 1.1 colour managed workflows

Dolby Vision Mastering

Mastering and trimming of Dolby vision content with Integrated Content Mapping and support for hardware Content Mapping Unit

DVO image enhancement tools

Ask our sales team for our full DVO Product brochure







NUCODA CORE FEATURES.

Easy Project creation Create multiple output formats for a single project. Easily create multiple deliverable versions in different resolutions.

Import and Conform
Using AAF, EDL and XML (Premiere) Support
for animated resizes, opacity, dissolves,
retimes from AAF and XML. Support for high
performance Apple ProRes, Avid DNX, MXF,
Camera RAW files.

Flexible multi-layer timeline Work with material in a familiar and flexible way, using multiple video and audio tracks. Easily move and trim shots, lock and solo tracks, track based compositing. Timeline and shot bookmarks allow for better organisation and retrieval of information. Automatic track naming for VFX intensive workflows

Source Editing Three point editor

Library Automatic folder creation on import. Material sorting. Find in timeline and Find in Library Standard project setup on per user basis.

Interoperability Interoperability with thirdparty systems supporting industry standard formats like Avid DNxHR, MXF and Apple ProRes - including metadata. Read and write Avid DNxHR, MXF and Apple Prores. Avid Interplay

Multiple, Layer based colour tools
colour layer contains multiple tools to
manipulate the colour of your image. LGG,
Balance, Brightness Regions, RGB Curves,
Printer Lights, Hue Curves, Luma-Sat, SatSat, Blur, Brightness Contrast, Colour Curves,
Printer Lights, Channel Mixer

Layer Router Advanced layer routing functionality combined with isolation tools for every layer. RGB, alpha and luma mattes, shapes, keys, difference mattes. Transfer functions and transparency between every layer. Route any layer.

Paint & Difference Matte on every layer

Easily restore the source material or retouch, generate difference mattes for advanced regrain.

Advanced report generation Generate customised HTML restoration reports to help with billing and planning.

Restoration Report Generate custom restoration reports as HTML. Includes Source Information, Tools used, amount of manual fixes.

Comprehensive comparison tools Compare images and grades by Track, Playhead, Source or Event.

Modes include: Dual, Split, Checkerboard, Red Diff, Butterfly, Cut Mono, Mono*10, Diff Multiply

Event view Use the event view to navigate, compare and recall easily from any other timeline event. Open different compositions for recall or comparisons from other compositions. Recall entire grades or single tools

Configurable Master Reset Configurable Master reset means users can choose what effect to ignore during resets.

Easy save and recall of notes and tools

Save and recall effects using notes, from single tools and layers to complicated multi-layered effects. Create a library of notes and apply to any segment on any timeline in any project.

User Default for all tools Save personal preference for effects and use as default.

Access to OFX plugin effects OFX support including Sapphire and Re: Vision effects.

GPU Accelerated colour tools All colour tools and Pan & Scan tools on are GPU accelerated for increased interactivity and performance

Fully automated background caching

Unobtrusive background rendering ensures you always have the best results available without interruption. User selectable GPU and layer cache to streamline operations and greatly enhance user interactivity. Compressed caches supported.

Monitoring using AJA Kona 4 or Decklink

Resolutions up to 4K/UHD and high frame rates

Integrated Scopes and Measument User configurable scopes and measurement tools. ROI Display. Waveform and PQ Nit displays. Custom labels

Multiple monitor support Multi monitor support with different resolution configurations makes working on complex timelines a breeze.

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